

# Chapter 5

## 5. Switch and Coil Charts

### 5.1. Beetlejuice Switch Chart

Switch Banks for Main Playfield 1 thru 3								
Switch Bank 1			Switch Bank 2			Switch Bank 3		
0	Trough	Grey	8	Shooter Lane	Grey	16	Left 3 bank	Grey
1	Trough	White	9	Far Right Standup	White	17	Middle 3 bank	White
2	Trough	Red	10	Right Drop	Red	18	Right 3 bank	Red
3	Trough	Purple	11	NONE	Purple	19	Passive Sling	Purple
4	Trough	Blue	12	Right Sling	Blue	20	Left Sling	Blue
5	Trough	Green	13	Right Flipper EOS	Green	21	Left Flipper EOS	Green
6	Trough	Yellow	14	Right Inlane	Yellow	22	Left Inlane	Yellow
7	Trough	Orange	15	Right Outlane	Orange	23	Left Outlane	Orange
Ground	Ground	Black	Ground	Ground	Black	Ground	Ground	Black

Switch Banks for Main Playfield 4 thru 6								
Switch Bank 4			Switch Bank 5			Switch Bank 6		
24	Above Pop Standup	Grey	32	NONE	Grey	40	Juno Scoop	Grey
25	Top Pop	White	33	NONE	White	41	Lost Souls Scoop	White
26	Left Orbit	Red	34	NONE	Red	42	Left Ramp	Red
27	Bot Pop	Purple	35	Upper Flipper EOS	Purple	43	Sandworm Mouth	Purple
28	Right Pop	Blue	36	NONE	Blue	44	Lost Souls Back Entrance	Blue
29	L Camera	Green	37	Upper Left Standup	Green	45	Couch Lock	Green
30	R Camera	Yellow	38	Upper Right	Yellow	46	NONE	Yellow

				Standup				
31	NONE	Orange	39	Top Orbit	Orange	47	NONE	Orange
Ground	Ground	Black	Ground	Ground	Black	Ground	Ground	Black
<b>Switch Banks for Main Playfield 7 thru 8</b>								
<b>Switch Bank 7</b>			<b>Switch Bank 8</b>			<b>Intentionally Blank</b>		
48	NONE	Grey	56	NONE	Grey			
49	NONE	White	57	NONE	White			
50	NONE	Red	58	NONE	Red			
51	NONE	Purple	59	NONE	Purple			
52	Sandworm Right	Blue	60	Mystery Scoop	Blue			
53	NONE	Green	61	Right Orbit	Green			
54	Sandworm Left	Yellow	62	Right Ramp	Yellow			
55	Spinner	Orange	63	Captive Ball	Orange			
Ground	Ground	Black	Ground	Ground	Black			

<b>Cabinet Expander Switches</b>					
<b>Upper Board</b>			<b>Lower Board</b>		
	Power	NONE		Power	Yellow
80	Lower Right Flipper	Grey	88	Start Light	Brown
81	Action	White	89	Action Light	Brown
82	Upper Right Flipper	Red	90	Coin Left	Red
83	Upper Left Flipper	Purple	91	Enter	Purple
84	Tilt	Blue	92	Down	Blue
85	Launch	Green	93	Up	Green
86	Lower Left Flipper Button	Yellow	94	Exit	Yellow
87	Start	Orange	95	Cabinet Extra	Orange
Ground	Ground	Black	Ground	Ground	Black

<b>G1 Bank 1 and Servo Expander Switches</b>				
<b>G1 Bank 1</b>			<b>Servo Expander</b>	
8	Mystery Scoop Flasher	Black	0	Right Lift Ramp
7	Lost Souls Scoop Flasher	Orange	1	Beetlejuice
6	Juno Scoop Flasher	Yellow	2	Bridge Servo
5	Camera	Green	3	Standup Bank
4	BJ Lifter Mag – 5v	Blue 2 Pin	4	Sandworm Vertical (Y)
3	Cap Ball	Purple	5	Sandworm Horizontal (X)
2	Drop Target Flasher	Red	6	Couch
1	Marque Sign	Servo Cable	7-15 EMPTY	EMPTY
Power	Power	Pink		