



Power goes to the BANDED side of the diode! 

- Sol Bank 0
 Power - ORANGE
 0 - Kocker (option)
 1 - Shaker (option)
 2 - Rt Flip Low
 3 - Rt Flip High (center)
 4 - Ball Load
 5 - Ball Launch
 6 - Left Flip High (center)
 7 - Left Flip Low

- Sol Bank 1
 Power - BLUE
 8 - Scoop
 9 - Left Sling
 10 - Right Sling
 11 -
 12 -
 13 -
 14 -
 15 -

- Sol Bank 2
 Power - PURPLE
 16 - Up Post
 17 - Lower Pop
 18 - Left Pop
 19 - Saucer Kick Out
 20 - Right Pop
 21 -
 22 -
 23 -

- GL_0
 0
 1
 2
 3
 4
 5
 6
 7
 8
 9
 10
 11
 12
 13
 14
 5V
 key
 brown - POWER
 brown/white - Right GI
 brown/black - Left GI
 brown/red - scoop Flasher
 brown/yellow - ramp Flasher