Power goes to the BANDED side of the diode!

Sol Bank 0
Power - Purple
0 - Knocker (option)
1 - Shaker (option)
2 - Upper Flipper High (center)
3 - VUK
4 - Stop Post (inner orbit, right)
5 - Right Pop Bumper
6 - Drop Target
7 - Upper Flipper Low

Sol Bank 1
Power - Orange
8 - Left Lower Pop
9 - Left Upper Pop
10 - Left Upper Sling
11 - Left Lower Sling
12 - Left Flipper Low
13 - Left Flipper High (center)
14 -
15 -

Sol Bank 2
Power - BLUE
16 - Autolauncher
17 - Ball Trough
18 - Right Flipper Low
19 - Right Flipper High (center)
20 - Right Lower Sling
21 - Right Upper Sling
22 -
23 -